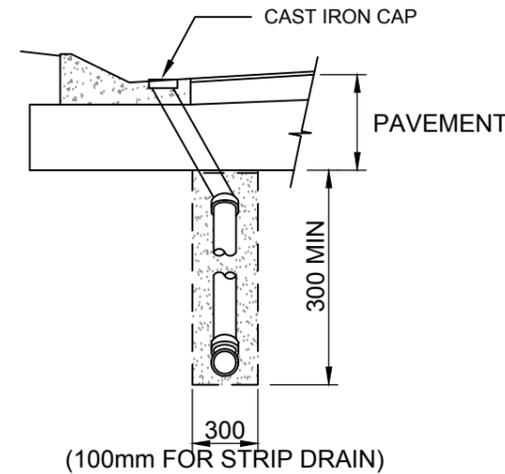
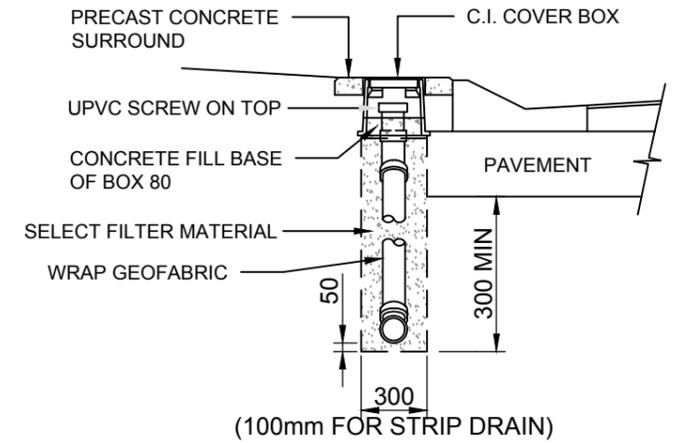


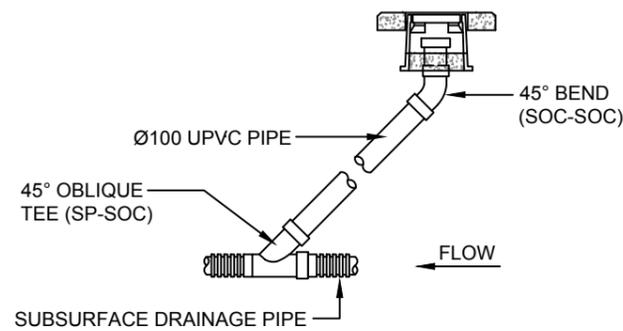
TYPICAL SECTION DETAIL OF SUBSOIL DRAIN



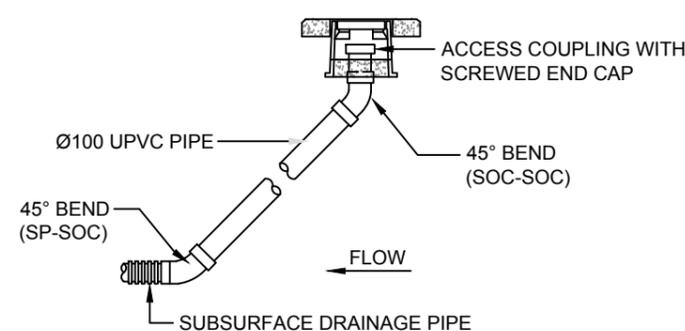
(100mm FOR STRIP DRAIN)
ALT. DETAIL
PAVEMENT REHABILITATION



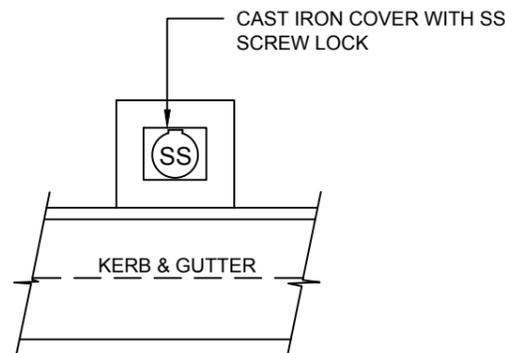
(100mm FOR STRIP DRAIN)
TRENCH DETAILS



FLUSHING POINT ON LINE



FLUSHING POINT HEAD OF LINE



PLAN

NOTES

1. PROVIDE FLUSHING POINTS AT MAX 60m CENTRES.
2. SELECT FILTER MATERIAL SHALL MEET THE REQUIREMENTS OF TYPE A FILTER MATERIAL, Aus-Spec #1 C230.12.
3. ALL FILTER MATERIAL SHALL BE GEOTEXTILE WRAPPED, NON WOVEN GEOTEXTILE OF STRENGTH CLASS A.
4. SUBSOIL DRAINAGE PIPE SHALL BE SLOTTED UPVC OR PERFORATED, RIBBED HDPE TO AS2439.1.
5. MINIMUM LONGITUDINAL GRADES FOR PIPES SHALL BE: RIBBED HDPE PIPE - 1.5%, SLOTTED UPVC PIPE - 1%, 450mm STRIP DRAIN - 0.5%.
6. UPVC PIPE AND FITTINGS SHALL BE MIN CLASS 12.
7. ROAD CROSSINGS TO BE SEWER HEAVY GRADE UPVC PIPE.
8. (a). TRENCH BACKFILL FILTER MEDIA IS TO BE WRAPPED WITH FILTER FABRIC BLANKET. LONGITUDINAL LAPPING OF THE FABRIC IS TO BE 500mm MINIMUM WITH UPSTREAM SHEET PLACED OVER DOWNSTREAM SHEET.
(b). FILTER MEDIA IS TO BE MECHANICALLY COMPACTED IN LAYERS NOT EXCEEDING 300mm WITH CARE TO BE TAKEN TO AVOID DAMAGE TO THE FILTER FABRIC BLANKET AND SOCK AND THE PERFORATED DRAINAGE PIPE.
9. SUBSOIL DRAINAGE PIPELINES WILL NORMALLY OUTFALL INTO A STORMWATER DRAINAGE PIT. OTHER FORMS OF OUTFALL SHOULD HAVE APPROPRIATE MEASURES TAKEN TO PREVENT BLOCKAGE, EROSION AND INFESTATION OF VERMIN.
10. WHEN INSTALLING GEOTEXTILE, DO NOT ALLOW LOOSE MATERIAL FROM TRENCH WALLS OR OUTSIDE THE TRENCH TO ENTER THE EXCAVATION. KEEP ALL GEOTEXTILES CLEAN, AND SECURE THE GEOTEXTILE TO ENSURE THAT THEY ARE LOCATED AS SHOWN ON THE DRAWINGS ON COMPLETION OF BACKFILLING.
11. REFER TO RMS R33 SPECIFICATION FOR ALTERNATE OPTIONS.

Armidale Dept of Public Regional Council Infrastructure	SCALES	APPROVED	D. MAUNDER	10/11/2016	SHEET 1 OF 1
	NTS	MANAGER ENGINEERING AND STANDARDS SUPPORT		DATE	
STANDARD SUBSOIL DRAINAGE DETAILS	SURV	AS SHEET SIZE	DRAWING No	AMDT No	A3 030-067
	DRWN VC	A3	030-067		
	DES				
	CHKD MW				